

3rd-person Puzzle Adventure

Title: The Chase

GAMEPLAY: Interact with door

DIANA steps into the room; it's a lab with several charts posted on whiteboards and/or surrounding walls and computers running in one corner. The room's focal point is DIANA's mother, CAROL, standing closer to the back of the room. She is putting a syringe down on the desk but looks up as DIANA makes eye contact with her.

DIANA

Mom?

CAROL

Diana?

DIANA rushes toward her mother, and CAROL pulls her into a tight hug.

CAROL

What are you doing here?! It isn't safe!

CAROL half-pushes Diana away, and DIANA backs up a step, confused, before speaking up.

DIANA

You were the one that told me to come here, I got your letter...

DIANA takes out the letter that her mother sent her, the same one seen at the beginning of the game. CAROL frowns and shakes her head.

CAROL

I never sent that. That's not even my handwriting!

DIANA

But if it wasn't you, then...who did?

???

I did. I apologize for the deception.

CAROL and DIANA turn to see a humanoid robot walk into the room. She resembles CAROL in terms of appearance, but her skin is iron, metallic-looking. CAROL shoves Diana.

CAROL

What are you doing, C-2? I strictly forbade you from sending any messages outside.

???, now identified as C-2, smiles. It's a wry grin, however, bordering on sadness.

C-2

I wanted your daughter to see what you were up to. If there was anyone that I thought could dissuade you from continuing your experiments, it would be her.

DIANA

Me? Wait, my mom called you C-2, does that mean...?

FLASHBACK to when Diana found written records about assistant C-2 that Carol made in earlier gameplay.

CAROL, VOICEOVER:

C-2 has grown increasingly disobedient. She's tried sending letters to the outside already! If she leaks any information, this entire operation would be shut down...my masterpiece ruined!

FLASHFORWARD to the current moment. CAROL glares at C-2, and she's forgotten about DIANA in the moment as she snaps at C-2. DIANA flinches as CAROL does so.

CAROL

I should've dismantled you after the first time! And now you roped my daughter into stopping my work, too!?

DIANA notices CAROL's face distort into near-pure rage, and DIANA takes a step away from CAROL.

DIANA

Mom, I've read your notes! I've seen what you've done while I was trying to find you, and what you're doing is dangerous! If those mutated experiments were released into the city, then...!

CAROL

Once I put them under complete control, everything is going to be fine. It's going to make life so much easier for all of us.

DIANA

No! You have to shut this down!

C-2 looks toward DIANA with a soft smile, and DIANA swallows as C-2's voice sounds satisfied at that answer.

C-2

I knew that you'd see reason. You are not like her.

CAROL lets out a low laugh, and DIANA swallows as she sees CAROL pick up the syringe from her desk.

CAROL

So even you couldn't understand what I've been working on this whole time. Here I thought that you'd understand my dream!

DIANA gasps as CAROL rolls up her sleeve and stabs herself with the syringe, injecting the fluid inside into it.

C-2

Diana, run. I will hold her back.

CAROL

I won't let anyone shut down my life's work! Not even you!

DIANA starts running out of the room. CAROL transforms into the same type of mutant creatures that DIANA has been avoiding/sneaking past during the entire game up, but larger and more threatening.

C-2 starts running after Diana, and gives DIANA an extra push out of the door and close it behind her. DIANA hears C-2 lock the door behind her.

C-2

Run! Get out of here as fast as you can! I'll-!

DIANA hears the screeching of metal sliding against the floor inside, several banging noises as if a metal body is smashed against the wall, and DIANA starts to run just as the door smashes open with CAROL's mutated arm.

GAMEPLAY: Diana must reach the lab's main entrance as fast as she can while avoiding all enemies. She must not get caught by CAROL or else she will restart from the last save point - the beginning of the chase.